

UNIVERSITY OF ARIZONA

COMPUTER SCIENCE

GRADUATE PROGRAM



LIFE IN TUCSON

Tucson, home of the University of Arizona, is an active, culturally diverse city offering vibrant arts & music scenes and a wide range of entertainment opportunities. With 350+ days of sunshine per year, it's a great place for hiking, biking (including El Tour de Tucson), and other outdoor adventures. The cost of living is low compared to other cities of its size making on- or near-campus living affordable.

RESEARCH FACULTY

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Kobus Barnard, Vision
Christian Collberg, Security
Saumya Debray, Compilers
Alon Efrat, Algorithms
Chris Gniady, Operating Systems
John Hartman, Storage Systems
Kwang-Sung Jun, Machine Learning*
Katherine Isaacs, Information Vis.
John Kececioglu, Computational Bio.
Stephen Kobourov, Information Vis.
Joshua Levine, Visualization
David Lowenthal, Parallel Computing
Jason Pacheco, Machine Learning*
Todd Proebsting, Programming Lang.
Carlos Scheidegger, Data Vis.
Richard Snodgrass, Databases
Michelle Strout, High Perf. Comp.
Mihai Surdeanu, Nat. Lang. Process.
Beichuan Zhang, Networks
Chicheng Zhang, Machine Learning*

The Department of Computer Science offers a dynamic program of graduate study (PhD and MS) that integrates quality research and teaching. The department has been ranked best of its size among public universities by the National Research Council, and has a distinguished record of influential software distribution. Graduates attain careers at Amazon, AT&T Labs, BBN, GM, Google, HP Labs, IBM Almaden, Intel, Lawrence Livermore, and Microsoft, and faculty at UC Davis, NC State, New Mexico, NKU, NYU, Pitt, Purdue, Rice, UMKC, and Virginia.

Learn more at cs.arizona.edu/graduate/prospective-students
Questions? gradadvising@cs.arizona.edu

Fall Application Deadline - January 15th



All of our current PhD students are fully funded!

Limited funding opportunities available for MS students.

*Joined Fall 2019



UA SCIENCE
Computer Science